



MIKEBOLAND

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PROFESSIONAL

Lead Production Designer / Fabricator

Accomplice, Austin, TX

SEPTEMBER 2017 - PRESENT

- Create production designs and establish assembly methods in collaboration with the design team.
- Produce detailed 3D models and shop drawings.
- Lead workflow from design development through fabrication.
- Create and implement detailed task lists and daily goals.
- Estimate material costs and keep them on budget.
- Support fabrication efforts using a wide range of techniques and materials.
- Install finished pieces at event/office site.

Designer / Developer

Galanter & Jones, San Francisco, CA

JUNE 2014-JUNE 2017 (PART-TIME)

- Worked with the founder of the company to design and create new products to expand the existing line of heated outdoor furniture.
- Designs include: a lower-cost chair, winner of the Furniture Innovation Award at San Francisco Design Week, 2018; a dining bench released at ICFE 2016; a modular system to expand the company's offerings for commercial projects, presented on the television show "Billion Dollar Buyer"; a chair and mid-size lounge that complement the company's flagship product.

Designer

OHIO Design, San Francisco, CA

AUGUST 2015-SEPTEMBER 2016

- Designed custom pieces to meet the needs of individual clients and align with the company's brand and manufacturing capabilities.
- Produced detailed shop drawings and worked hands-on with the build team to ensure that production was smooth and precise.
- Worked with the founder to develop all aspects of the business including strategy and process.
- Designed graphics for web and print materials.
- Handled general customer service.

ACADEMIC

Rhode Island School of Design

B.F.A. Industrial Design, 2015

GPA: 3.60, Industrial Design Faculty Award

ACTIVITIES

PALS Programs

Volunteer | Head Counselor

SUMMERS 2015 - PRESENT

- Guide a team of five camper/counselor pairs through a one-week of camp.
- Utilize past experience to handle complex or delicate scenarios.
- Delegate responsibilities to team members, support the growth and skills-building of campers and counselors, and communicate frequently with camp directors and staff.

SKILLS

General

- Technical Drawing
- Concept Sketching
- Furniture Design
- Wood Working
- Metal Working
- CNC Machining
- Budgeting & Scheduling
- Process Design
- Product Design
- Carpentry & Fabrication
- Prototyping

Software

- Rhino
- Adobe Creative Suite
- VCarve Pro
- TeamGantt
- Sketchup
- Solid Works